

Cybersecurity: How did we get here and How do we get out of here?

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0. Where are we, in computing and communications?



1969: IBM 360/67:

2 CPUs

16MB RAM

4MB paging drum

230 MB per 8 2314 drives

Occupies entire basement

Serves entire campus

Costs \$M's



2009: iPhone 3GS:

CPU + GPU

256MB DRAM

64KB L1 Cache / 256KB L2 cache

32GB Flash memory

Fits in pocket

2 Cameras and makes phone calls

Cost \$Hs

It's an amazing network out there

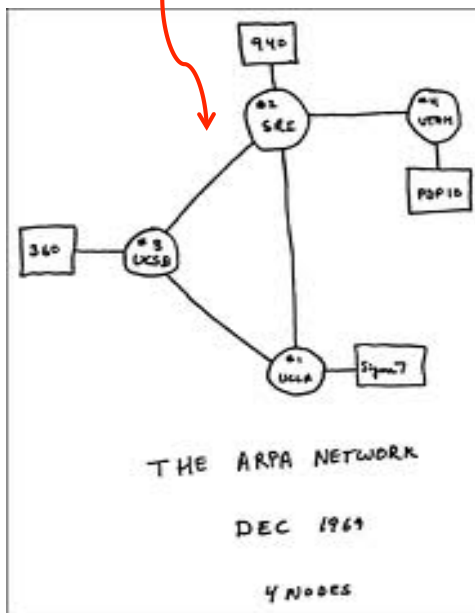
1969



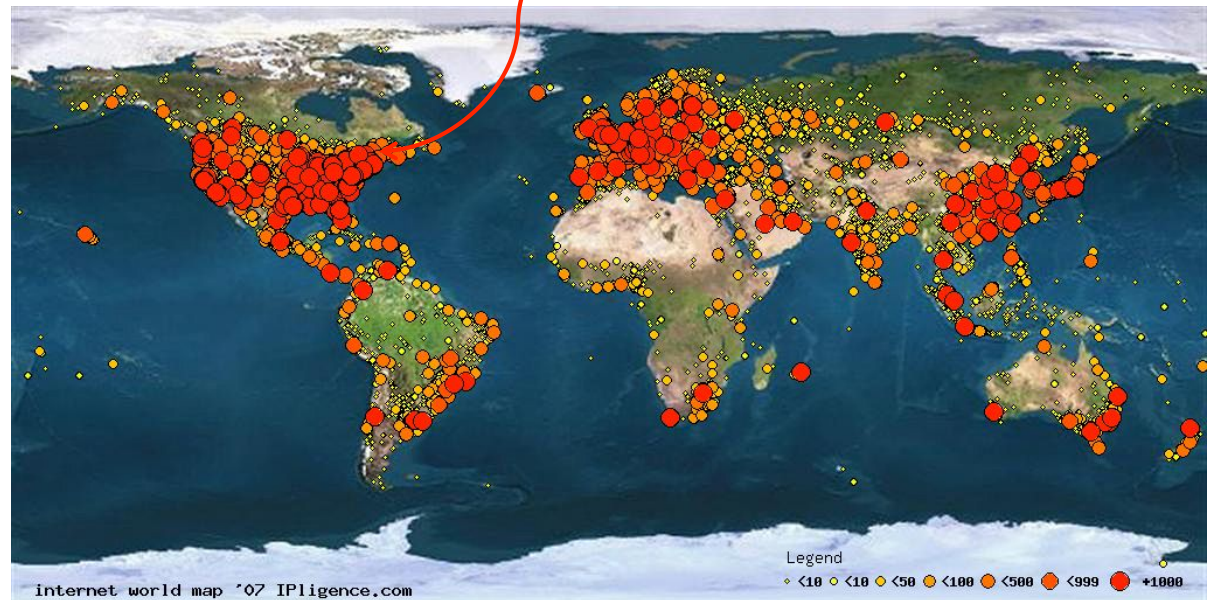
2009



50KB/sec
backbone



10 GB/sec
backbone



1. Where are we in cybersecurity and privacy?

WSJ 9/27/2011

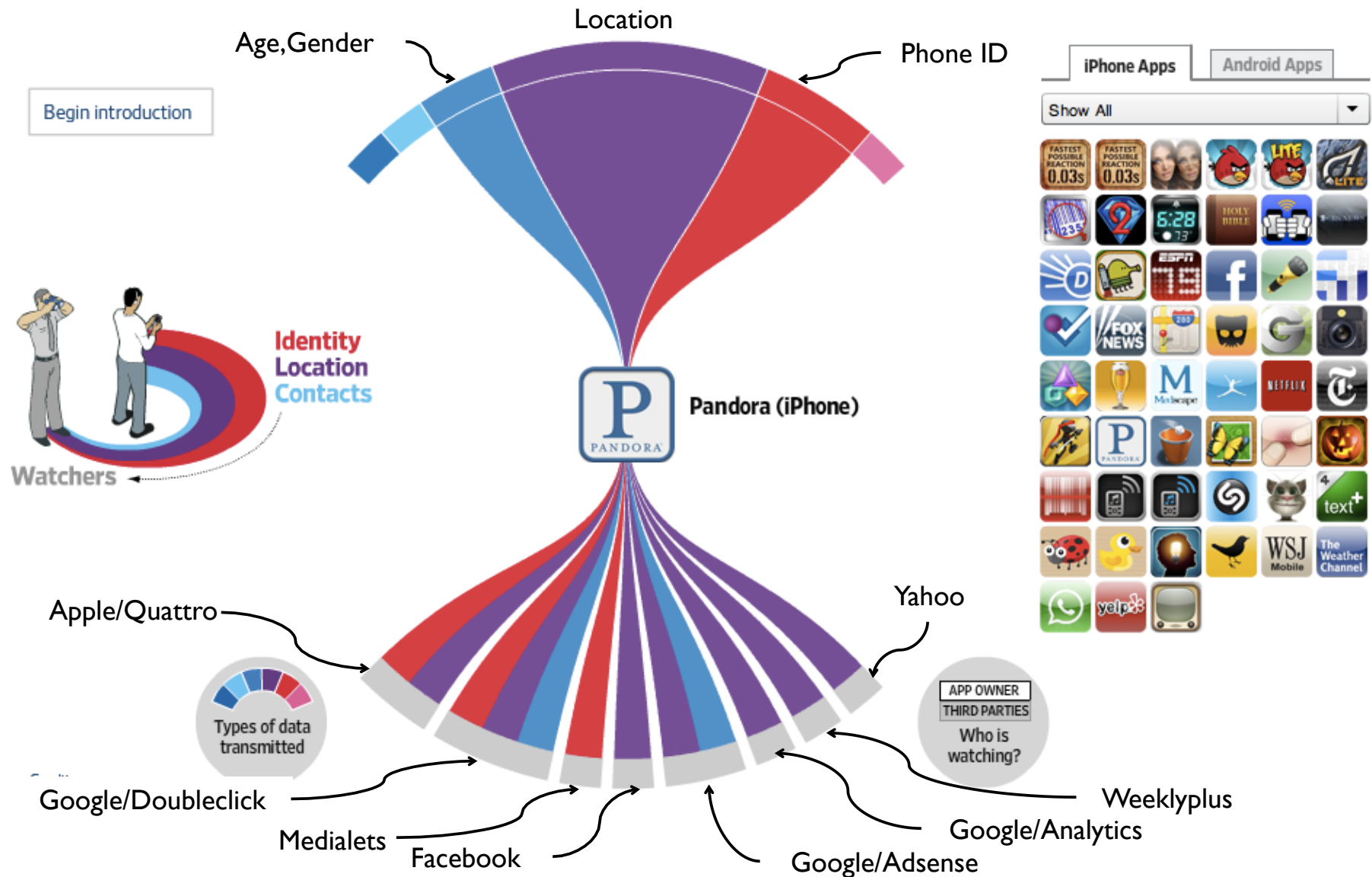
“Users are the biggest risk”

Should we
count on
every employee
to lock the front
door on the way
out?



Privacy - mobile

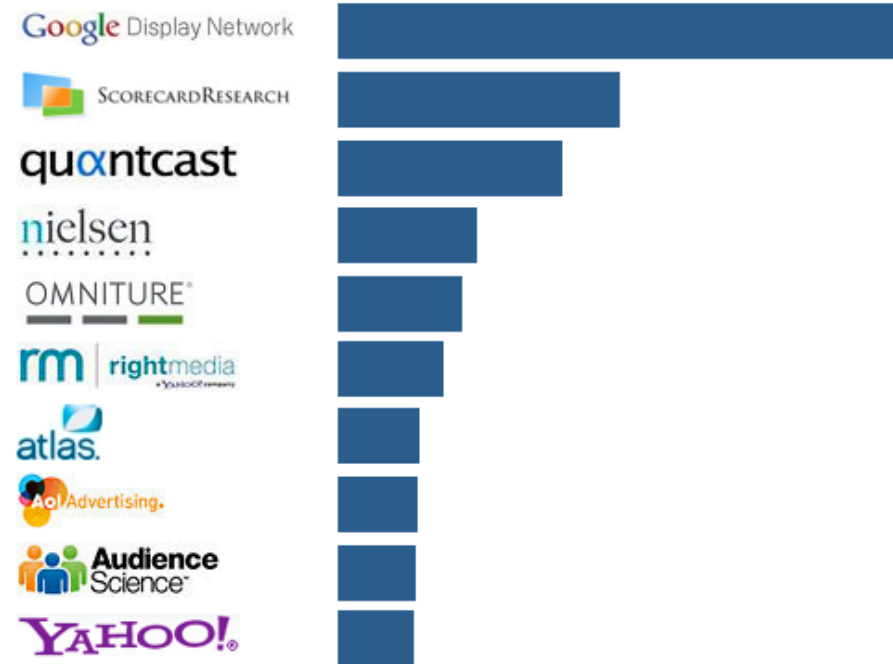
Wall Street Journal
 “What They Know” series
<http://blogs.wsj.com/wtk-mobile>



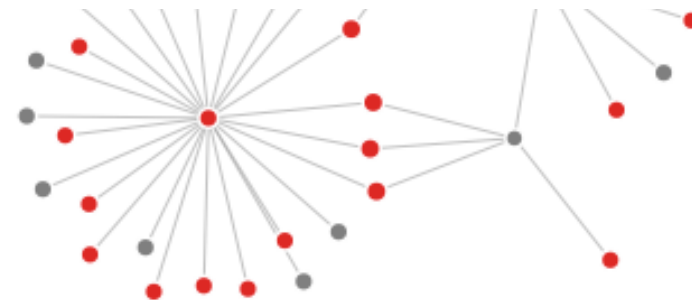
Browsing Privacy (?)

- New add-on to Firefox: Collusion (collusion.toolness.org)
- Visualizes web browsing tracking
- Results shown at right represent a few minutes of browsing, accessing Amazon, Tripadvisor, Netflix, Gmail
- Red dot means confirmed tracking site (by PrivacyChoice.org); gray dot means unconfirmed. Size of dot may reflect number of sites tracked
- Meaning of arcs not explained
- Mouse over dot to see who it is and what they are tracking

10 busiest trackers

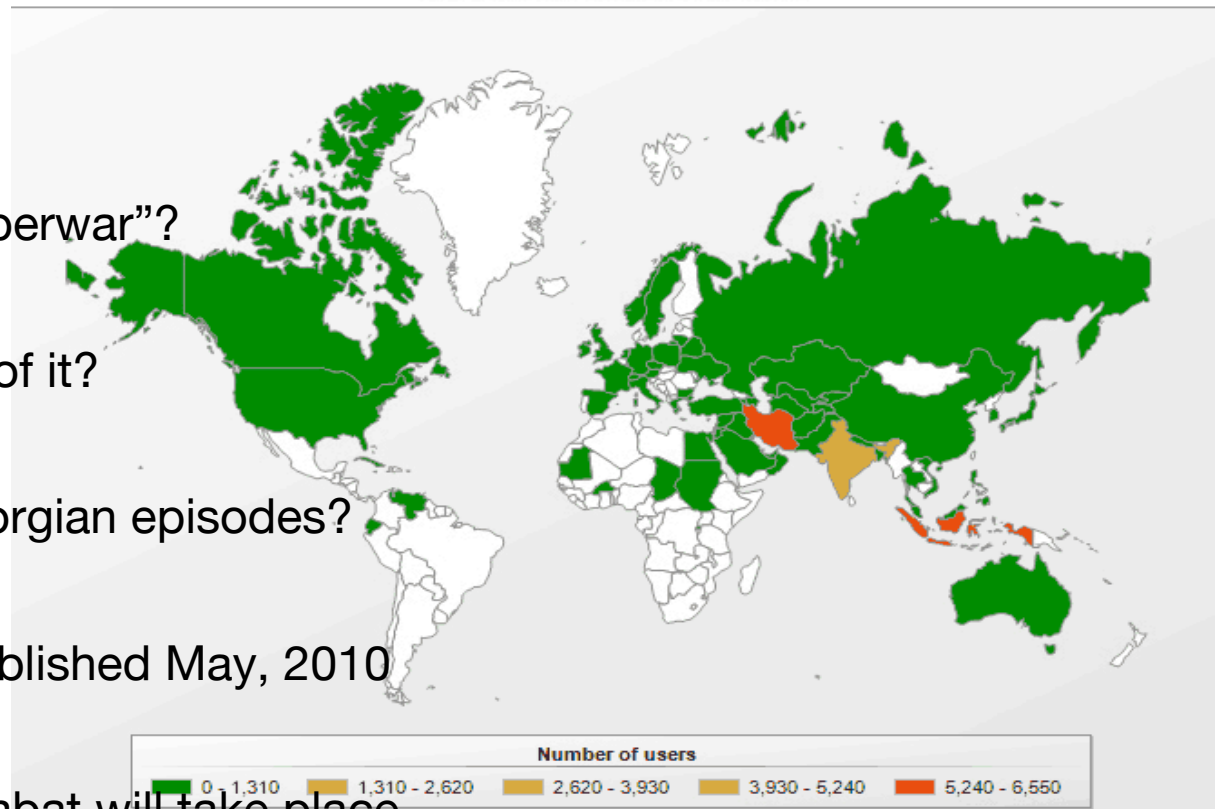


These trackers are the most prevalent on sites visited by our panel



Cyberwar?

- What do we mean by “cyberwar”?
- Was Stuxnet an instance of it?
- What about Estonian, Georgian episodes?
- US Cyber Command established May, 2010
- Seems unlikely future combat will take place without some consideration and use of cyberattacks
- Many unresolved issues including attribution, policy (e.g. rules of engagement), collateral damage, first use,



OK, but those are anecdotes.

How can we measure where we are?

Where are we in cybersecurity?

Possible coordinates

- Threat: how likely are attacks to occur?
- Vulnerability: how weak are our systems?
- Cost: how much are attacks costing us?

Where are we headed: are things getting better or worse? (a vector in this 3-space?)

What can we observe?

Threat (# attacks/t ?)

Possible sources: Symantec Internet Security Threat Reports

(but note “a threat is an application with the potential to cause harm to a system...”)

http://www.symantec.com/security_response/landing/threats.jsp

Are these axes
orthogonal?

Vulnerability (# holes/t ?)

Possible sources: NIST NVDB,

<http://nvd.nist.gov>

Open Source VDB

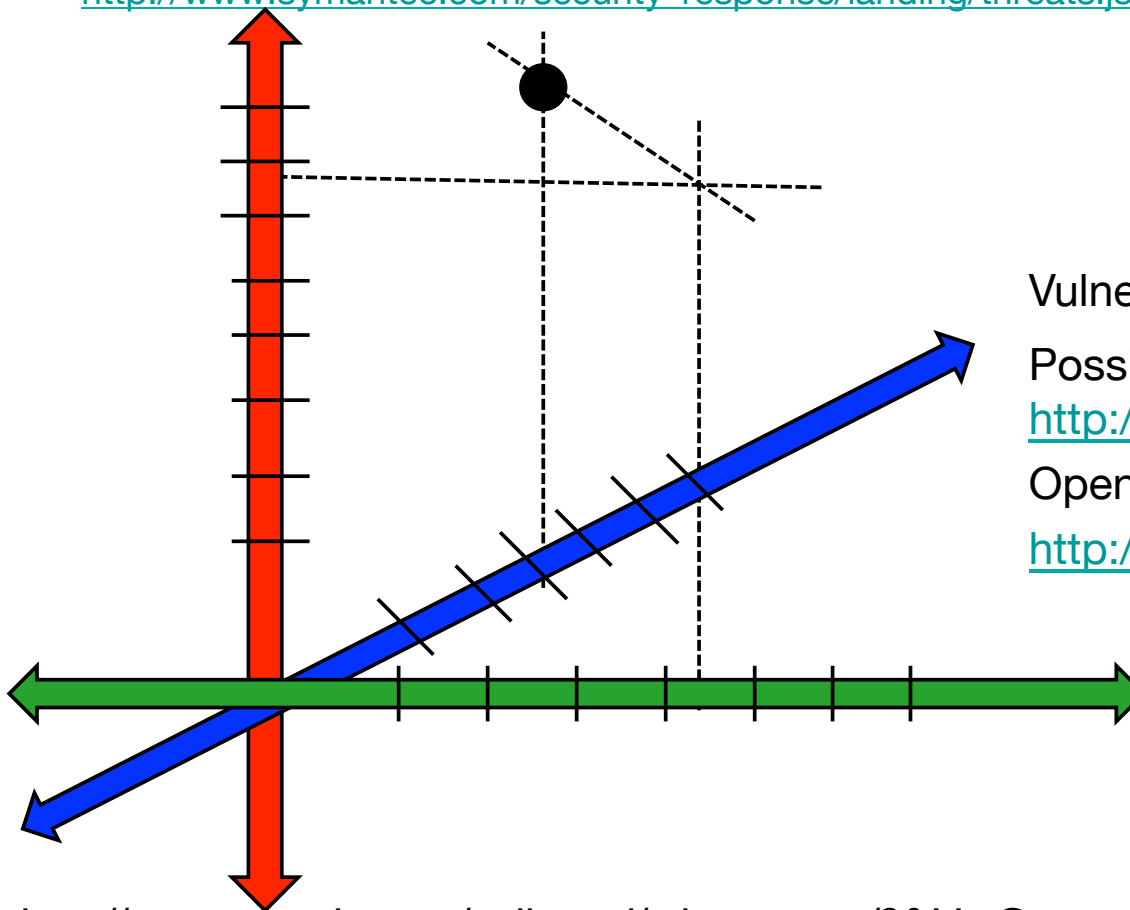
<http://www.osvdb.org/>

Cost (\$ or \$/t) (Whose cost?)

Possible sources: Surveys,
e.g., Poneman Inst. Report

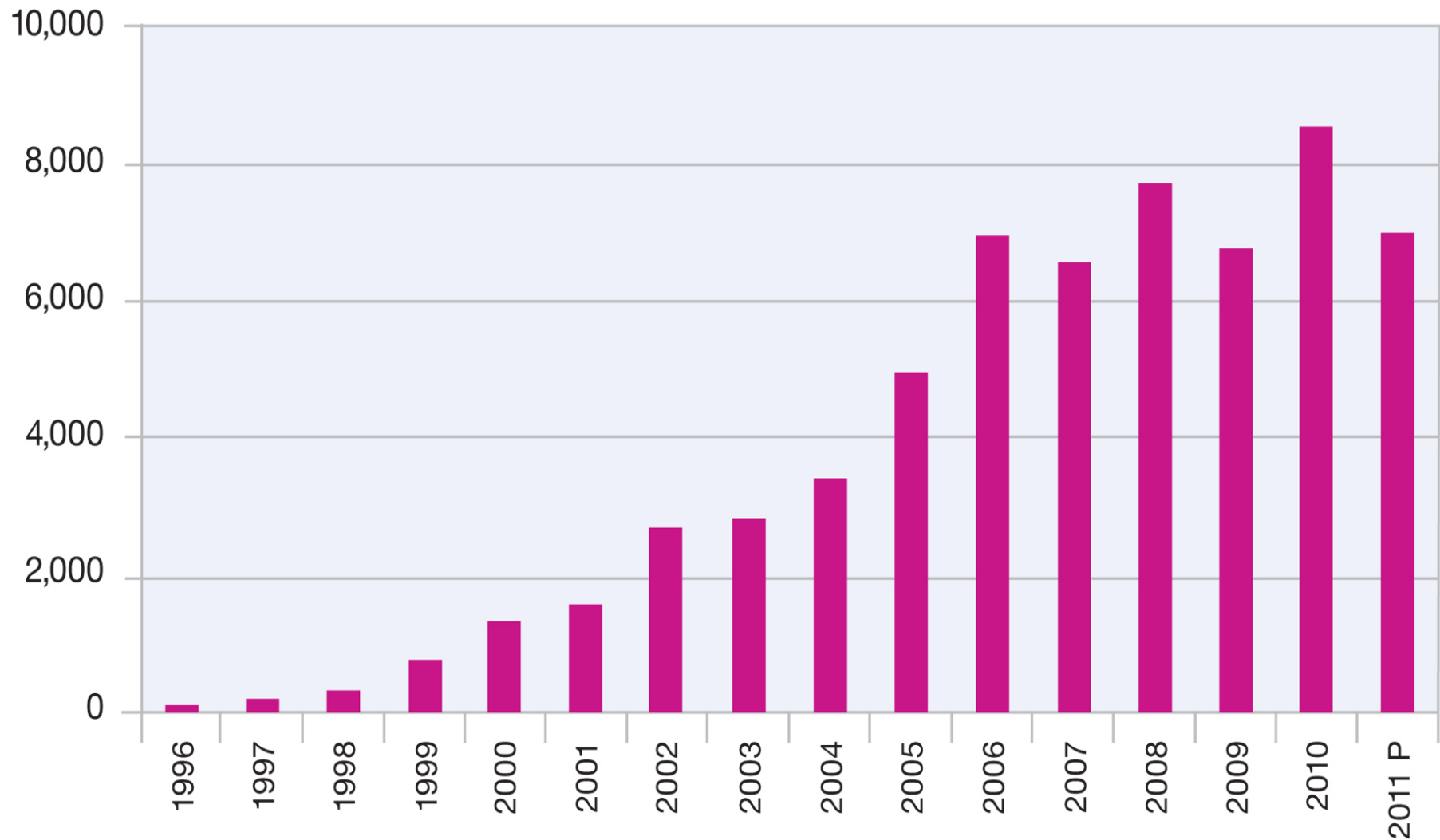
http://www.arcsight.com/collateral/whitepapers/2011_Cost_of_Cyber_Crime_Study_August.pdf

But beware of survey bias



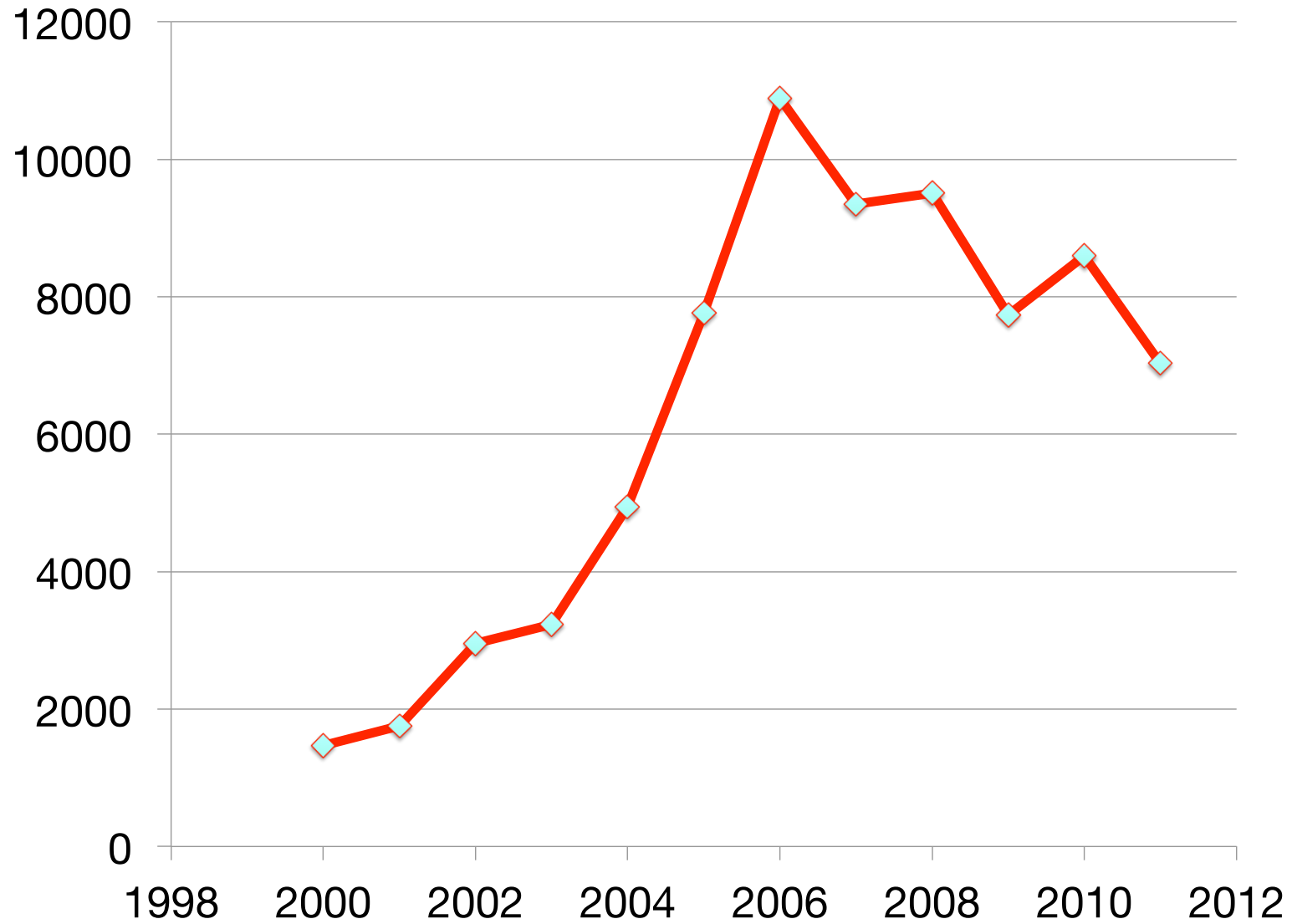
Vulnerability Disclosures Growth by Year

1996-2011 (2011 Half-year Projection)



Source: IBM X-Force mid-year report, August, 2011

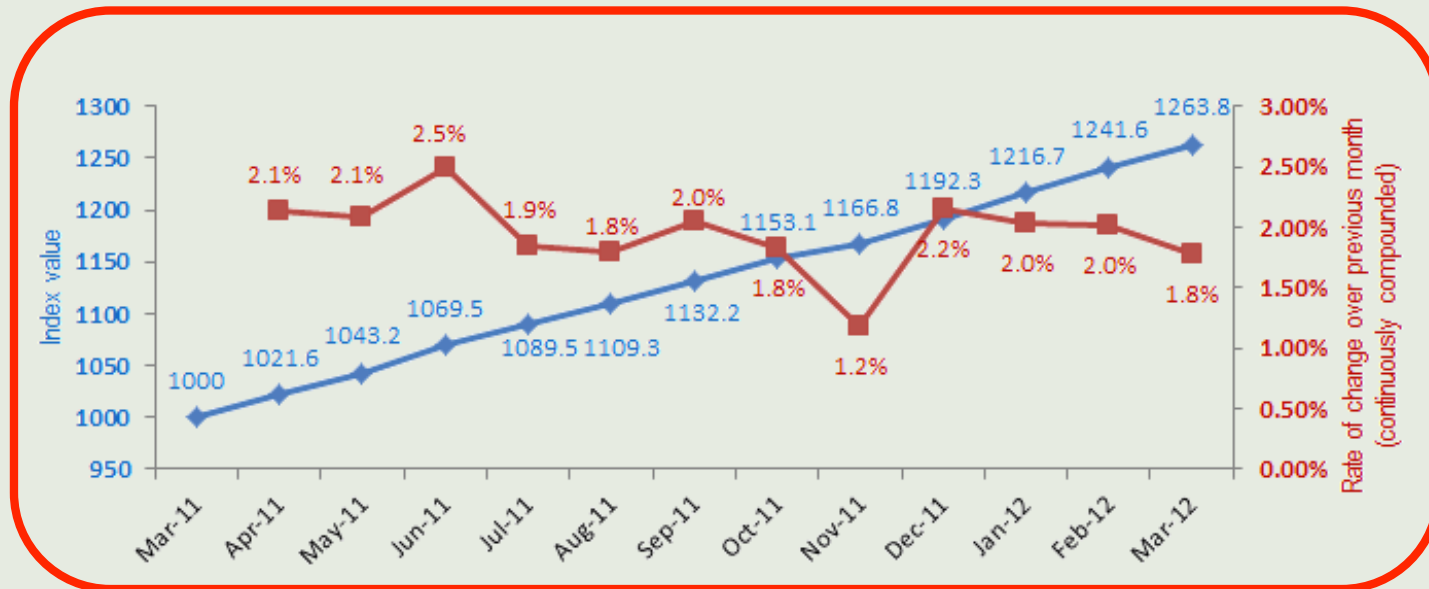
Open Source Vulnerability Database # Disclosures by year



Where are we headed?

Are things getting better or worse?

ICS Value, March 2012 = 1263.8 (Base = 1000, March 2011)

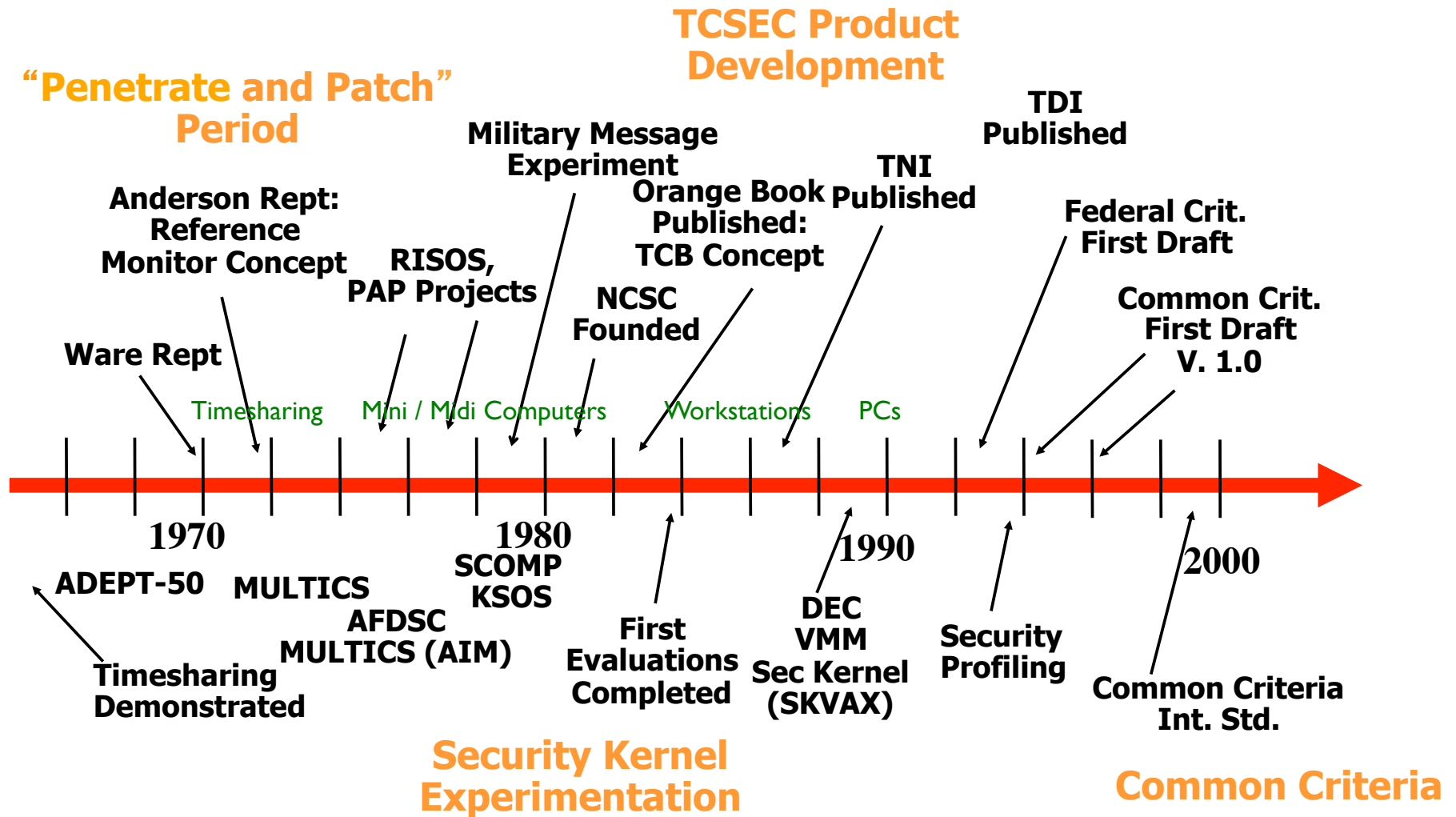


The Index of Cyber Security is a measure of perceived risk. A higher index value indicates a perception of increasing risk, while a lower index value indicates the opposite.

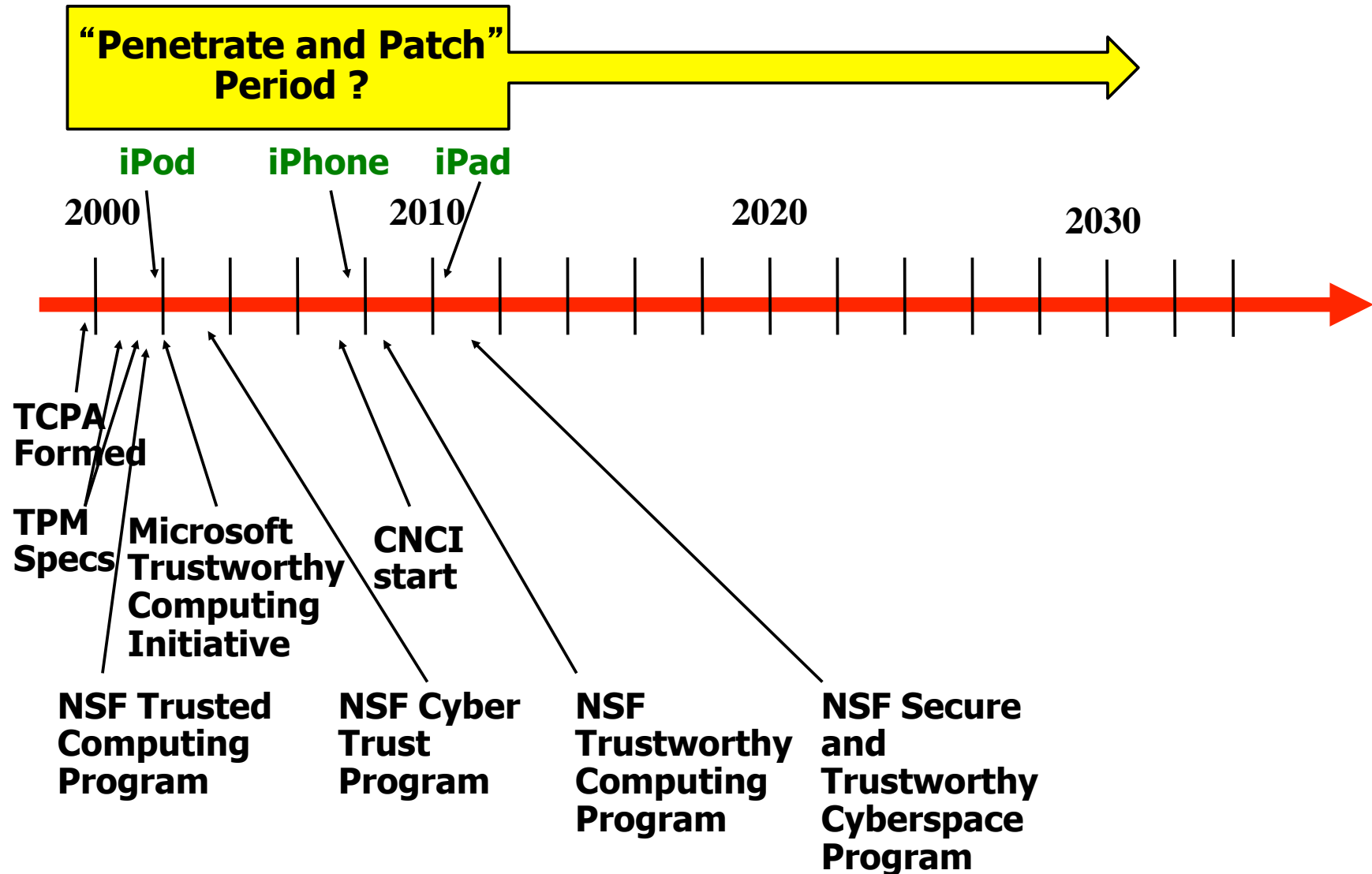
- Dan Geer, Mukul Pareek, developed and implemented sentiment-based index (ref. Consumer Confidence Index), based on 100 selected responders, higher number means more risk
- Reported monthly since March 2011 base 1000; currently 1241
- Plans to develop a “Cyber Security Prediction Market”

2. So how did we get into this state?

20th Century Computer Security: What Did We Do?



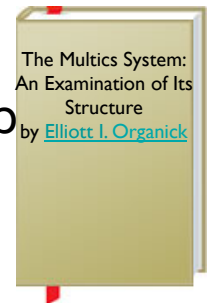
21st Century Cybersecurity – What's new?



20th Century: What did we learn?

Engineering lessons:

- Ways to think about access control: reference monitor, TCB
- Understanding/controlling information flow is key
- Covert (side) channels can't be ignored
- Fine-grained access controls can be implemented (capabilities) but people may not want to manage them
- Engineering principles for system security (MULTICS)
- People will click on any dialog box that gets in the way of doing the job
- Detecting intrusions is important but hard



Fundamental technology:

- Protocols for public key agreement (Diffie-Hellman)
- How to do public key (asymmetric) cryptography (RSA)
- What it means to prove programs or protocols "correct" (and how hard it can be, and how machines may assist)



Market lessons:

- It's really hard to persuade industry to adopt technologies we developed
- You can sell security more easily if it's a box or a token
- Or if it's invisible
- Getting security into curricula is hard



Computer Security in the 21st Century: What are we learning?

The threat is real and growing

- Spam is a business
- Other threats are driven by other economic drivers
- Politics also influences threat

Some of the things we learned in the 20th c. are relevant

- Virtualization is useful
- Covert channels (aka side channels) are real
- Users will ignore irritating pop-ups

We are learning some new tricks

- Applications of advances in model checking
- Software defect finding
- Reverse engineering of binaries

Monitoring is essential, but insufficient

Control systems, embedded systems makers need to understand and respond to the threats brought by interconnection of nearly everything

Cybersecurity is much more than a technical issue

3. Where are we headed?



4. What must we do?

Learn to swim with the sharks:



This is the world we built, so we better learn to live in it

Some research implications

Study monitoring and detection

Embrace big data for understanding behavior

Study containment, intrusion tolerance, recovery, forensics

Expect compromise and plan for it

Study means to make it harder for attackers

Moving target, camouflage, deception

5. How do we get out of here?



What would it take to change the game?

Build a more seaworthy vessel



Boats needn't be
leak-proof but must
have working
pumps!

Research implications - 1

Study sound, deployable construction methods

- Safe, usable programming languages

- Practical and sound composition methods

- Information flow specification and control

Study methods for detecting and removing flaws

- Static and dynamic analysis

- Binary rewriting

Study methods to promote trustworthy operation

- Configuration validation / monitoring

Study what influences adoption / uptake

Research Implications - 2

Study the economics with the technology

Study the psychology/usability with the technology

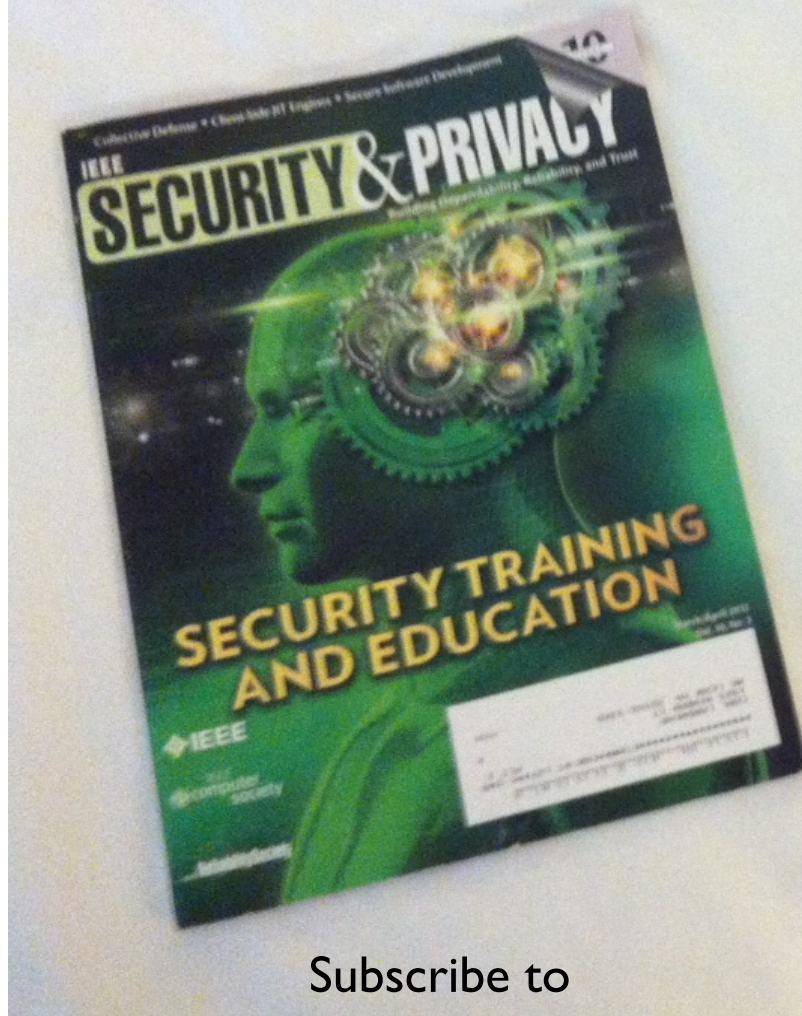
Study the potential effects of regulatory strategies

Summary

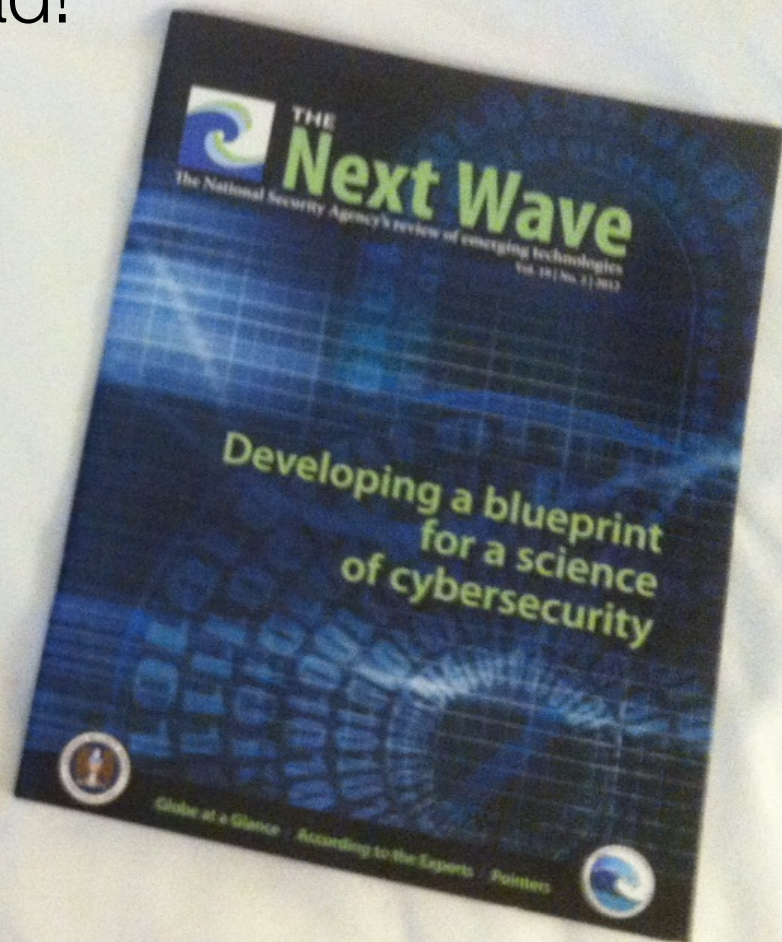
1. Our basis for understanding our cybersecurity state at a national level, in terms of vulnerabilities, costs, and threats needs work.
2. We know quite a bit about how to engineer secure systems, and an increasing amount about how to find flaws in systems and reverse-engineer malware, but we know much less about how to get this technology used to build systems that are acceptable to users in terms of cost and convenience. We also lack scientific foundations for many of our engineering principles.
3. On the technical side, we should follow a two-pronged strategy: adapt to a world in which little technology is trustworthy and at the same time get more trustworthy systems in place.
4. In addition to studying the technology, we must study the context -- human, economic, regulatory -- if we want the technology to affect the real world.

Note: this list largely neglects privacy issues, except to the extent that insecure systems are unlikely to be able to assure privacy either.

Read!



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What do you think would make a difference?

Thank you!

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